**Development point of view of the project:**

**List of everything the client wants and possibilities and amount of time spend on everything:**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **What the client wants** |  | **Is it possible?** |  | **Solution ( if not possible)** |  | **Time on making it** |
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**What will be the Total cost?**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Roles needed** |  | **Why?** |  | **How long needed** |  | **Cost per hour** |  | **Total cost** |
| Audio design |  | Every good game has music in it |  |  |  | €45-, an hour |  |  |
| Art |  | We need someone to draw the cards |  |  |  | €40-, an hour |  |  |
| Development |  | We need someone to make the game digital |  |  |  | €50-, an hour |  |  |
| Website Host |  | We need someone to put it online and host the server |  |  |  |  |  |  |
| Play tester |  | We need some feedback from outside to make sure its fun to play |  |  |  | €30-, an hour |  |  |
| Project manager |  | We need someone to make plans and make sure everything goes as plan |  |  |  | €60-, an hour |  |  |
| Marketing manager |  | We need to let people know that the game is available |  |  |  | €60-, an hour |  |  |

I also have some accommodations that the client will have to pay for, this does not include my paycheck.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Accommodation** |  | **Usage** |  | **Cost** |
| Unity pro |  | This is where I will make the game in |  | €125 /month  €1.500 / year |
| Maya 2018 |  | I will make the models in here |  | €242 / month  €1.936 / year |
| Photoshop |  | I will make the design and textures in here |  | €24,19 / month  €290,17 / year |
|  |  |  |  |  |
|  |  |  |  | Total: €319,19 / month  € 3.726,17/ year |

**We can save money by:**

**Do I think this is a good idea or is this to risky? ( if too risky what would I recommend )**